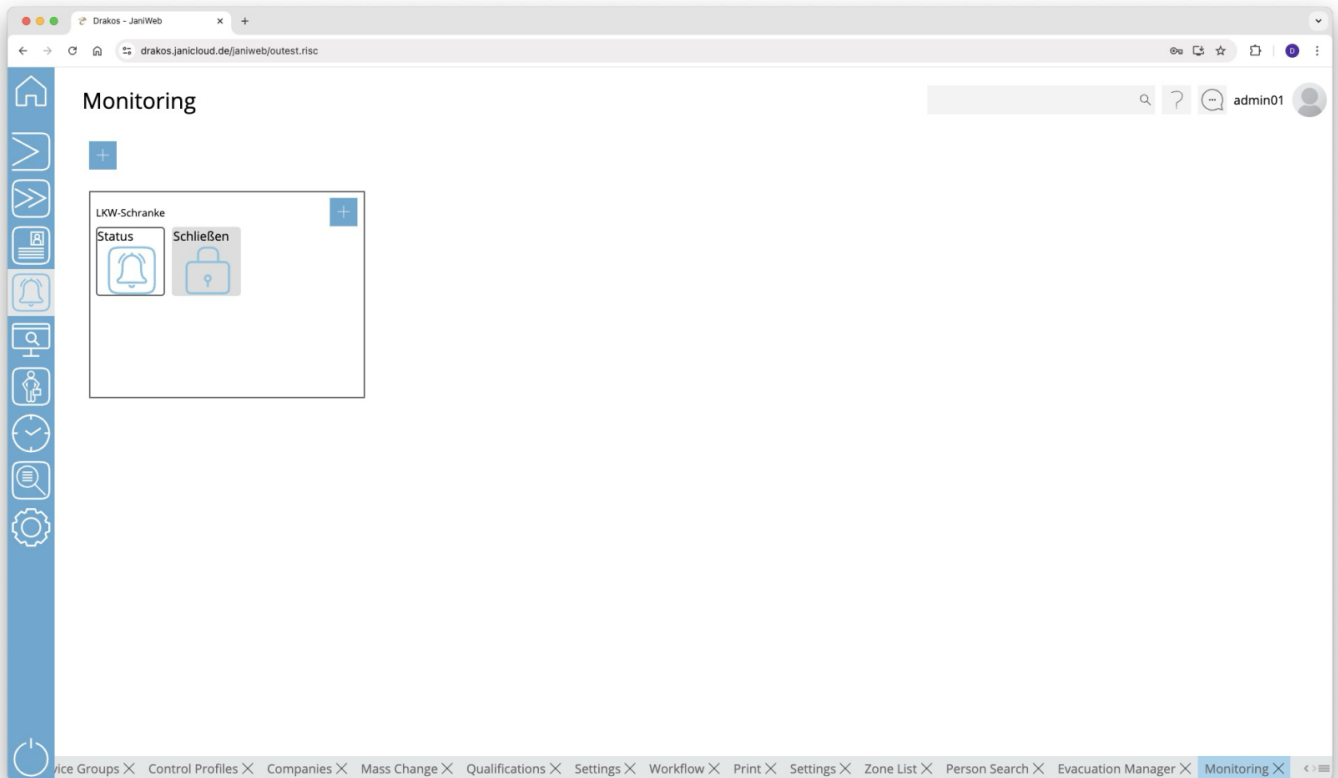


Monitoring

You can use the menu item *Monitoring* to create modules that contain different types of switches. Switches can display the status of a device or control it at the touch of a screen button.



Plus icon for modules

To create a new module:

1. Press the plus icon.
2. Then select a *Site* for the module. Modules are only visible for the current site.
3. Enter a meaningful *Name*.
4. Press *Save*.

Plus icon for switches

To create a new switch for a module:

1. Press the plus icon within the module.
2. Select the type of switch you want to create (*Status*, *Control*, *Hybrid*).
3. Enter a meaningful name.
4. Select the device that is to be mapped by the switch and define the required settings.

Switch types

Status

A switch of the type *Status* can represent up to four different states of the device in question.

- *Offset*: Select the position in the booking record that is to be checked for the status.
- *Event Type*: Select the booking type that is to define the status.
- *StatusA to StatusD*: Enter the required value for each status. You can use the *Upload* buttons to store a separate image for each status.

Press *Save* to apply the changes.

Control

A *Control* switch allows you to control a device.

- *BPA9*: Enter the data that should be sent to the device when the switch is pressed.
- Buttons *Upload*: Upload a suitable image for the switch.

Press *Save* to apply the changes.

Hybrid

A *Hybrid* switch can both control and display up to four statuses.

- *BPA9*: Enter the data that should be sent to the device when the switch is pressed.
- *Offset*: Select the position in the booking record that is to be checked for the status.
- *Event Type*: Select the booking type that is to define the status.
- *StatusA to StatusD*: Enter the required value for each status. You can use the *Upload* buttons to store a separate image for each status.

Press *Save* to apply the changes.

Delete or change a module/switch

Right-click on a switch or in a module and select *Remove* or *Edit*.